

JESSE WILSON

Driven UX Designer with three years of experience,
dedicated to integrating ideas into impactful
products that optimize cognitive processes

UX/UI/PRODUCT DESIGNER

Portfolio

thoughtablejw.com

jr740@gmail.com

(412) 860-8619

linkedin.com/in/jessewil

SKILLS

Technical

Adobe CC • Figma
HTML/CSS • InVision
JIRA • Miro • Sketch

Competencies

Analytics
Collaboration
Communication
Design Thinking
Information Architecture
Interaction Design
Mentorship
Presentations
Product Strategy
Prototyping
Responsive Web Design
Service Design
Teambuilding
Usability Testing
User Centered Design
User Experience Design
User Interface Design
User Research
User Testing
Wireframing

EXPERIENCE

Intermediate UX Designer, Honeywell Safety & Productivity Services

May 2020 - Dec 2022, Pittsburgh, PA

Promoted to Intermediate UX Designer, May 2022

Designed and revised user interfaces, flows, and information architecture for Honeywell's Warehouse Operations enterprise products. Areas of focus were improving data table, dashboard, and KPI interactions.

- Championed seamless integration of Honeywell design and interaction patterns through a full overhaul of 6 legacy and 2 original products.
- Recognized for consistently delivering 2-5 high quality designs within an agile framework each sprint.
- Led and facilitated 2-3 monthly customer calls, actively engaging in dialogues to gather insights, present concepts, and encourage feedback.
- Contributed to migrating our library to Figma, safeguarding essential components, resulting in a significant 15% efficiency gain per designer.

Communication & Web Designer, Carnegie Mellon University

Nov 2006 - May 2020, Pittsburgh, PA

- Elevated academic program engagement and event attendance by over 15% through 100+ impactful posters and web content each year.
- Improved access to academic information by creating websites that easily conveyed academic details, enhancing administrator efficiency.

PROJECTS

Go Together (Personal), Mobile UX Design, July 2019 - Feb 2020

- Designed a mobile app for collaboratively planning nuanced travel itineraries among groups, while simplifying complex decision making.

FunHaler (Academic, sponsored by Phillips), UX, Service Design, & Research, Jan - May 2017

- Created a service to improve the social stigma surrounding childhood asthma by empowering children to design customizable inhaler skins.

EDUCATION

Master of Professional Studies (MPS) in Design for Interactions

Carnegie Mellon University, 2018

Bachelor of Science (BS) in Multimedia & Web Design

The Art Institute of Pittsburgh, 2004